

Leicestershire & Rutland Chess Association

Rules for the Wylie Cup 2022

Introduction

Provided there are sufficient entries, the Wylie Cup is a five-round Swiss tournament for teams of four players. If there are insufficient entries for a 5 round Swiss Tournament, then it will be an all play all competition. The results of the matches and of the tournament will be decided on match points won. A match involves two rapid-play games between each pair of players.

Rules

1. The submission of an entry signifies that a club or individual accepts the charges, (£6.00 per team for clubs which pay for their players to be ECF members), and that they undertake to pay them on receipt of an invoice at the end of the event. (Entry fees include the ECF game levy as necessary).
2. It is permissible to enter a team made up from players from different clubs (or with no Leicestershire or Rutland club affiliation). Such a “scratch” team must have a distinctive title and *must* nominate an individual who is solely responsible for its playing arrangements and for the payment of its fees. Any team with no normal home venue available must indicate this on their entry form. Neutral venues will be provided if necessary. A player may play for a different club than the one he/she normally plays for in the league.
3. A club may enter more than one team in the Wylie Cup. If a club has more than one team in the Wylie Cup, then a maximum of 2 players who have played for a given Wylie Cup team may play for that club’s other Wylie Cup team. (Eg 2 players that have played for Leicester 1 in the Wylie Cup, may play for Leicester 2 in the Wylie Cup. In addition, a maximum of 2 players that have played for Leicester 2 in the Wylie Cup may play for Leicester 1 in the Wylie Cup).

Playing in the Wylie Cup does not prevent an eligible graded player from participating in the Harrod Cup, or *vice-versa*.

4. Each club (or scratch team) must appoint a single contact, with home or work and mobile phone numbers and e-mail address supplied. This person will be contacted with draw details, etc.
5. Each team must have an appointed captain who is responsible for all its match arrangements. The home captain shall contact the away club to indicate the venue for the match and to offer two dates in separate weeks for the fixture, within the time allocated for a given round. One of these dates must be accepted.
6. Any delay or problem must be reported at once to the Summer Cup Controller: any significant delay occurring without the permission of the Summer Cup Controller might result in one or both teams being defaulted for the match concerned.

Matches

7. Each match must be played between teams of *FOUR* players.
8. The board order for each team must be in descending order of strength. However, a tolerance of 50 points applies, the same as for LRCA league fixtures. Therefore 2 players whose grades differ by no more than 50 points can play in either order.
9. A team with less than four players available at the start of the match must use them on the top boards, e.g. a 3-player team must default board 4.
10. A match involves two rapidplay games between each pair of players. Each player has white once and black once. All the games in a match must be played on the same evening.

Where digital clocks are available, the time limit shall be all moves in 20 minutes plus 10 seconds per move.

If digital clocks are not available, then each player will have a total of 30 minutes per game for all moves.

Grading Restrictions

11. The maximum total team grade for the 4 players in the team shall be 8000 points. Ungraded players should be reported **in advance** to the Gradings Secretary, and a grade of **at least 1300** will be assigned to them initially. **If a team defaults on a board, the grade used for that board will be calculated as the average of the grades of the other players in the team.**

12. The 2022 Summer Cup rapidplay grade as published on the LRCA website must be used. This will normally be the player's rapidplay grade as published in the ECF's **April 2022** list if they have a rapidplay grade category A – D in that list.

If a player does not have an ECF category A – D rapidplay grade in the April 2022 ECF list, then check the LRCA website for the rapidplay grade to be used. All the necessary grading information will be provided on the LRCA website:

<http://www.lrca.org.uk>

Play

13. All games must start by 7.30 pm. Any player who has not started by 8 pm will default their **games**, but eligible substitutes are allowed up to 8 pm. However, the grade of any substitute must not be over 50 points more than any player on a higher board. Rule 11 still needs to be satisfied with regards to the maximum total team grade of the 4 participating players in each team.

14. Games are to be played under the FIDE Laws of Chess for rapidplay. The principal features of these rules include the provisions that (i) the games need not be recorded; and (b) after each player has played 3 moves any mistakes made in setting up the board and the initial position cannot be changed.

Results

15. The result of the match is to be submitted to the LRCA website as soon as possible (preferably within 24 hours of the match being played).

16. Disputes should be referred to the Summer Cup Controller, and if necessary, will be resolved in consultation with the League Secretary and other League Management Committee members. Clubs have the right of appeal, as in League Rule 6.2.

17. In deciding on the draws for rounds 2-5, and on the winner of the event, a tie-break system will be used, as follows. If two teams with equal match points have played each other, the result of that match will decide the teams' position in the draw or in the final order of merit. If two teams have not played each other, or if their match resulted in a draw, the results of their other matches, assessed in terms of games won minus games lost, will be used to break the tie.

Similar principles will be applied in the event of triple ties for any position in the league table as in Rule 5.3 of the online LRCA League handbook for 2021-2022 relating to ties for promotion.

18. Fixture dates must be registered on the LRCA website before the match is played and should be registered by the away captain at the same time as replying to the home captain's offer of dates.

19. Covid responsibilities

These are the same as listed in rule 14 of the online LRCA League handbook for 2021-2022.

Iain Dodds, Summer Cup Controller, April 2022